

VPAT Version: 1.3

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Name of Product: Joystick-To-Mouse

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Summary Table

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<i>Criteria</i>	Supporting Features	Remarks and explanations
Section 1194.21 <u>Software Applications and Operating Systems</u>	Supports with Exceptions	Joystick-To-Mouse supports relevant aspects of this section, where some items are not applicable due to the nature & design of Joystick-To-Mouse.
Section 1194.22 <u>Web-based Internet Information and Applications</u>	Not Applicable	
Section 1194.23 <u>Telecommunications Products</u>	Not Applicable	
Section 1194.24 <u>Video and Multi-media Products</u>	Not Applicable	
Section 1194.25 <u>Self-Contained, Closed Products</u>	Not Applicable	
Section 1194.26 <u>Desktop and Portable Computers</u>	Not Applicable	
Section 1194.31 <u>Functional Performance Criteria</u>	Not Applicable	

Section 1194.41 <u>Information, Documentation and Support</u>	Supports with Exceptions	Some support services limited to end-users of Joystick-To-Mouse
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Section 1194.21 Software Applications and Operating Systems – Detail

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Criteria	Supporting Features	Remarks and explanations
(a) When software is designed to run on a system that has a keyboard, product functions shall be executable from a keyboard where the function itself or the result of performing a function can be discerned textually.	Not Applicable	Joystick-To-Mouse is enhancement for pointing device for users that cannot or have difficulty using a physical mouse. There are no options for keyboard control.
(b) Applications shall not disrupt or disable activated features of other products that are identified as accessibility features, where those features are developed and documented according to industry standards. Applications also shall not disrupt or disable activated features of any operating system that are identified as accessibility features where the application programming interface for those accessibility features has been documented by the manufacturer of	Supports	Joystick-To-Mouse adds additional capabilities, does not remove/conflict with existing features. Virtual input same as input from external mouse or physical keyboard

the operating system and is available to the product developer.		
(c) A well-defined on-screen indication of the current focus shall be provided that moves among interactive interface elements as the input focus changes. The focus shall be programmatically exposed so that Assistive Technology can track focus and focus changes.	Supports	Joystick-To-Mouse preserves current input focus
(d) Sufficient information about a user interface element including the identity, operation and state of the element shall be available to Assistive Technology. When an image represents a program element, the information conveyed by the image must also be available in text.	Supports with Exceptions	Certain button functions provide interactive mode changes, direct action/reaction results not textually defined. Joystick-To-Mouse not meant for severely visually impaired.
(e) When bitmap images are used to identify controls, status indicators, or other programmatic elements, the meaning assigned to those images shall be consistent throughout an application's performance.	Supports	Joystick-To-Mouse uses fixed images for all applicable features
(f) Textual information shall be provided through operating system functions for displaying text. The minimum information that shall be made available is text content, text input caret location, and text attributes.	Supports	When applicable, Joystick-To-Mouse uses operating system functions for text
(g) Applications shall not override user selected contrast and color	Supports	Joystick-To-Mouse does not

selections and other individual display attributes.		interact with these types of attributes
(h) When animation is displayed, the information shall be displayable in at least one non-animated presentation mode at the option of the user.	Supports	Joystick-To-Mouse does not use animation
(i) Color coding shall not be used as the only means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Supports	Joystick-To-Mouse does not require color coding, colors are used only if helpful to users
(j) When a product permits a user to adjust color and contrast settings, a variety of color selections capable of producing a range of contrast levels shall be provided.	Supports	Joystick-To-Mouse supports all colors or operating system settings
(k) Software shall not use flashing or blinking text, objects, or other elements having a flash or blink frequency greater than 2 Hz and lower than 55 Hz.	Supports	Joystick-To-Mouse does not use flashing or blinking
(l) When electronic forms are used, the form shall allow people using Assistive Technology to access the information, field elements, and functionality required for completion and submission of the form, including all directions and cues.	Not applicable	Joystick-To-Mouse does not use forms

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***Section 1194.22 Web-based Internet information
and applications – Detail***

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Criteria	Supporting Features	Remarks and explanations
(a) A text equivalent for every non-text element shall be provided (e.g., via "alt", "longdesc", or in element content).	Not applicable	Joystick-To-Mouse not web based
(b) Equivalent alternatives for any multimedia presentation shall be synchronized with the presentation.	Not applicable	Joystick-To-Mouse not web based
(c) Web pages shall be designed so that all information conveyed with color is also available without color, for example from context or markup.	Not applicable	Joystick-To-Mouse not web based
(d) Documents shall be organized so they are readable without requiring an associated style sheet.	Not applicable	Joystick-To-Mouse not web based
(e) Redundant text links shall be provided for each active region of a server-side image map.	Not applicable	Joystick-To-Mouse not web based
(f) Client-side image maps shall be provided instead of server-side image maps except where the regions cannot be defined with an available geometric shape.	Not applicable	Joystick-To-Mouse not web based
(g) Row and column headers shall be identified for data tables.	Not applicable	Joystick-To-Mouse not web based
(h) Markup shall be used to associate data cells and header cells for data tables that have two or more logical levels of row or column headers.	Not applicable	Joystick-To-Mouse not web based
(i) Frames shall be titled with text that facilitates frame identification and navigation	Not applicable	Joystick-To-Mouse not web based

<p>(j) Pages shall be designed to avoid causing the screen to flicker with a frequency greater than 2 Hz and lower than 55 Hz.</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web based</p>
<p>(k) A text-only page, with equivalent information or functionality, shall be provided to make a web site comply with the provisions of this part, when compliance cannot be accomplished in any other way. The content of the text-only page shall be updated whenever the primary page changes.</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web based</p>
<p>(l) When pages utilize scripting languages to display content, or to create interface elements, the information provided by the script shall be identified with functional text that can be read by Assistive Technology.</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web based</p>
<p>(m) When a web page requires that an applet, plug-in or other application be present on the client system to interpret page content, the page must provide a link to a plug-in or applet that complies with §1194.21(a) through (l).</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web based</p>
<p>(n) When electronic forms are designed to be completed on-line, the form shall allow people using Assistive Technology to access the information, field elements, and functionality required for completion and submission of the form, including all directions and cues.</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web based</p>
<p>(o) A method shall be provided that permits users to skip repetitive navigation links.</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web based</p>
<p>(p) When a timed response is required, the user shall be alerted</p>	<p>Not applicable</p>	<p>Joystick-To-Mouse not web</p>

and given sufficient time to indicate more time is required.		based
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Note to 1194.22: The Board interprets paragraphs (a) through (k) of this section as consistent with the following priority 1 Checkpoints of the Web Content Accessibility Guidelines 1.0 (WCAG 1.0) (May 5 1999) published by the Web Accessibility Initiative of the World Wide Web Consortium: Paragraph (a) - 1.1, (b) - 1.4, (c) - 2.1, (d) - 6.1, (e) - 1.2, (f) - 9.1, (g) - 5.1, (h) - 5.2, (i) - 12.1, (j) - 7.1, (k) - 11.4.

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Section 1194.23 Telecommunications Products –

Detail

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Criteria	Supporting Features	Remarks and explanations
(a) Telecommunications products or systems which provide a function allowing voice communication and which do not themselves provide a TTY functionality shall provide a standard non-acoustic connection point for TTYs. Microphones shall be capable of being turned on and off to allow the user to intermix speech with TTY use.	Not applicable	Not applicable to Joystick-To-Mouse
(b) Telecommunications products which include voice communication functionality shall support all commonly used cross-manufacturer non-proprietary standard TTY signal protocols.	Not applicable	Not applicable to Joystick-To-Mouse
(c) Voice mail, auto-attendant, and interactive voice response telecommunications systems shall be usable by TTY users with their	Not applicable	Not applicable to Joystick-To-Mouse

TTYs.		
(d) Voice mail, messaging, auto-attendant, and interactive voice response telecommunications systems that require a response from a user within a time interval, shall give an alert when the time interval is about to run out, and shall provide sufficient time for the user to indicate more time is required.	Not applicable	Not applicable to Joystick-To-Mouse
(e) Where provided, caller identification and similar telecommunications functions shall also be available for users of TTYs, and for users who cannot see displays.	Not applicable	Not applicable to Joystick-To-Mouse
(f) For transmitted voice signals, telecommunications products shall provide a gain adjustable up to a minimum of 20 dB. For incremental volume control, at least one intermediate step of 12 dB of gain shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(g) If the telecommunications product allows a user to adjust the receive volume, a function shall be provided to automatically reset the volume to the default level after every use.	Not applicable	Not applicable to Joystick-To-Mouse
(h) Where a telecommunications product delivers output by an audio transducer which is normally held up to the ear, a means for effective magnetic wireless coupling to hearing technologies shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(i) Interference to hearing technologies (including hearing aids, cochlear implants, and assistive listening devices) shall be reduced	Not applicable	Not applicable to Joystick-To-Mouse

<p>to the lowest possible level that allows a user of hearing technologies to utilize the telecommunications product.</p>		
<p>(j) Products that transmit or conduct information or communication, shall pass through cross-manufacturer, non-proprietary, industry-standard codes, translation protocols, formats or other information necessary to provide the information or communication in a usable format. Technologies which use encoding, signal compression, format transformation, or similar techniques shall not remove information needed for access or shall restore it upon delivery.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(k)(1) Products which have mechanically operated controls or keys shall comply with the following: Controls and Keys shall be tactilely discernible without activating the controls or keys.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(k)(2) Products which have mechanically operated controls or keys shall comply with the following: Controls and Keys shall be operable with one hand and shall not require tight grasping, pinching, twisting of the wrist. The force required to activate controls and keys shall be 5 lbs. (22.2N) maximum.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(k)(3) Products which have mechanically operated controls or keys shall comply with the following: If key repeat is supported, the delay before repeat shall be adjustable to at least 2 seconds. Key repeat rate shall be adjustable to 2 seconds per character.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>

(k)(4) Products which have mechanically operated controls or keys shall comply with the following: The status of all locking or toggle controls or keys shall be visually discernible, and discernible either through touch or sound.	Not applicable	Not applicable to Joystick-To-Mouse
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Section 1194.24 Video and Multi-media Products

– Detail

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<i>Criteria</i>	<i>Supporting Features</i>	<i>Remarks and explanations</i>
a) All analog television displays 13 inches and larger, and computer equipment that includes analog television receiver or display circuitry, shall be equipped with caption decoder circuitry which appropriately receives, decodes, and displays closed captions from broadcast, cable, videotape, and DVD signals. As soon as practicable, but not later than July 1, 2002, widescreen digital television (DTV) displays measuring at least 7.8 inches vertically, DTV sets with conventional displays measuring at least 13 inches vertically,	Not applicable	Not applicable to Joystick-To-Mouse

<p>and stand-alone DTV tuners, whether or not they are marketed with display screens, and computer equipment that includes DTV receiver or display circuitry, shall be equipped with caption decoder circuitry which appropriately receives, decodes, and displays closed captions from broadcast, cable, videotape, and DVD signals.</p>		
<p>(b) Television tuners, including tuner cards for use in computers, shall be equipped with secondary audio program playback circuitry.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(c) All training and informational video and multimedia productions which support the agency's mission, regardless of format, that contain speech or other audio information necessary for the comprehension of the content, shall be open or closed captioned.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(d) All training and informational video and multimedia productions which support the agency's mission, regardless of format, that contain visual information</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>

necessary for the comprehension of the content, shall be audio described.		
(e) Display or presentation of alternate text presentation or audio descriptions shall be user-selectable unless permanent.	Not applicable	Not applicable to Joystick-To-Mouse

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**Section 1194.25 Self-Contained, Closed Products
– Detail
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Criteria	Supporting Features	Remarks and explanations
(a) Self contained products shall be usable by people with disabilities without requiring an end-user to attach Assistive Technology to the product. Personal headsets for private listening are not Assistive Technology.	Not applicable	Not applicable to Joystick-To-Mouse
(b) When a timed response is required, the user shall be alerted and given sufficient time to indicate more time is required.	Not applicable	Not applicable to Joystick-To-Mouse
(c) Where a product utilizes touchscreens or contact-sensitive controls,	Not applicable	Not applicable to Joystick-To-Mouse

<p>an input method shall be provided that complies with §1194.23 (k) (1) through (4).</p>		
<p>(d) When biometric forms of user identification or control are used, an alternative form of identification or activation, which does not require the user to possess particular biological characteristics, shall also be provided.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(e) When products provide auditory output, the audio signal shall be provided at a standard signal level through an industry standard connector that will allow for private listening. The product must provide the ability to interrupt, pause, and restart the audio at anytime.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(f) When products deliver voice output in a public area, incremental volume control shall be provided with output amplification up to a level of at least 65 dB. Where the ambient noise level of the environment is above 45 dB, a volume gain of at least 20 dB above the ambient level shall be user selectable. A function shall be provided to automatically reset the volume to the default level after every use.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>

<p>(g) Color coding shall not be used as the only means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(h) When a product permits a user to adjust color and contrast settings, a range of color selections capable of producing a variety of contrast levels shall be provided.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(i) Products shall be designed to avoid causing the screen to flicker with a frequency greater than 2 Hz and lower than 55 Hz.</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>
<p>(j) (1) Products which are freestanding, non-portable, and intended to be used in one location and which have operable controls shall comply with the following: The position of any operable control shall be determined with respect to a vertical plane, which is 48 inches in length, centered on the operable control, and at the maximum protrusion of the product within the 48 inch length on products which are freestanding, non-portable, and intended to be used in one location and which have operable</p>	<p>Not applicable</p>	<p>Not applicable to Joystick-To-Mouse</p>

controls.		
(j)(2) Products which are freestanding, non-portable, and intended to be used in one location and which have operable controls shall comply with the following: Where any operable control is 10 inches or less behind the reference plane, the height shall be 54 inches maximum and 15 inches minimum above the floor.	Not applicable	Not applicable to Joystick-To-Mouse
(j)(3) Products which are freestanding, non-portable, and intended to be used in one location and which have operable controls shall comply with the following: Where any operable control is more than 10 inches and not more than 24 inches behind the reference plane, the height shall be 46 inches maximum and 15 inches minimum above the floor.	Not applicable	Not applicable to Joystick-To-Mouse
(j)(4) Products which are freestanding, non-portable, and intended to be used in one location and which have operable controls shall comply with the following: Operable controls shall not be more than 24 inches behind the reference plane.	Not applicable	Not applicable to Joystick-To-Mouse

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Section 1194.26 Desktop and Portable

Computers – Detail

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Criteria	Supporting Features	Remarks and explanations
(a) All mechanically operated controls and keys shall comply with §1194.23 (k) (1) through (4).	Not applicable	Not applicable to Joystick-To-Mouse
(b) If a product utilizes touchscreens or touch-operated controls, an input method shall be provided that complies with §1194.23 (k) (1) through (4).	Not applicable	Not applicable to Joystick-To-Mouse
(c) When biometric forms of user identification or control are used, an alternative form of identification or activation, which does not require the user to possess particular biological characteristics, shall also be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(d) Where provided, at least one of each type of expansion slots, ports and connectors shall comply with publicly available industry standards	Not applicable	Not applicable to Joystick-To-Mouse

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Section 1194.31 Functional Performance Criteria

– Detail

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Criteria	Supporting Features	Remarks and explanations
(a) At least one mode of operation and information retrieval that does not require user vision shall be provided, or support for Assistive Technology used by people who are blind or visually impaired shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(b) At least one mode of operation and information retrieval that does not require visual acuity greater than 20/70 shall be provided in audio and enlarged print output working together or independently, or support for Assistive Technology used by people who are visually impaired shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(c) At least one mode of operation and information retrieval that does not require user hearing shall be provided, or support for Assistive Technology used by people who are	Not applicable	Not applicable to Joystick-To-Mouse

deaf or hard of hearing shall be provided		
(d) Where audio information is important for the use of a product, at least one mode of operation and information retrieval shall be provided in an enhanced auditory fashion, or support for assistive hearing devices shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(e) At least one mode of operation and information retrieval that does not require user speech shall be provided, or support for Assistive Technology used by people with disabilities shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse
(f) At least one mode of operation and information retrieval that does not require fine motor control or simultaneous actions and that is operable with limited reach and strength shall be provided.	Not applicable	Not applicable to Joystick-To-Mouse

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Section 1194.41 Information, Documentation and Support – Detail

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<i>Criteria</i>	<i>Supporting Features</i>	<i>Remarks and</i>
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		explanations
(a) Product support documentation provided to end-users shall be made available in alternate formats upon request, at no additional charge	Supports	Joystick-To-Mouse provides html and pdf options, and other options can be made available.
(b) End-users shall have access to a description of the accessibility and compatibility features of products in alternate formats or alternate methods upon request, at no additional charge.	Supports	Joystick-To-Mouse provides html and pdf options, and other options can be made available.
(c) Support services for products shall accommodate the communication needs of end-users with disabilities.	Supports with Exceptions	Support services limited to users of Joystick-To-Mouse

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